

# Vadrigar's Prison

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Objectives:

- Loot Goal: 800 (Normal, Hard), 1200 (Expert)
- Dispatch Vadrigar's four generals: Gaunt, Uriel, Bones, and Cadavre.
- Destroy Vadrigar himself.
- Get the Eye!
- Get back to where you started!

## HINT

Save your speed potions for the objective of getting back to where you started. It will help cut some of the tedium of having to retrace your path.

*Where are the generals?*

Each general is a haunt with some sort of particle effect on their head. They are:

- Gaunt: 2<sup>nd</sup> level, in west dining room
- Uriel: 3<sup>rd</sup> level, in the room labeled 'Interrogation.'
- Bones: In the 1<sup>st</sup> floor office labeled 'Supervisor'
- Cadavre: Sub-level, in the Hanging Room

*I can't seem to kill any of the generals!*

Each haunt has to be killed with different weapons. (It's written in your scroll.)

- Gaunt: 24 fire arrows
- Uriel: 18 holy water arrows
- Bones: sword
- Cadavre: 7 flash bombs

## Key Listing

Key Name	Location	Opens
Gate 1	Bones	Exit Gate
Gate 2	Gaunt	Exit Gate
Gate 3	Cadavre	Exit Gate
Gate 4	Uriel	Exit Gate
Playground	Dead haunt right around corner near playground door	Cell labeled 'Playground'
One	Thief	Playground gate
Two	Vadrigar	Playground gate

*How do I open the gate beyond the playground door?*

Out in the main atrium, on the west side, there's a frobbable torch on the inner cell block.

*How do I kill the two guys in the playground?*

If you first hit the guy with the big orange cloud with a holy water arrow, he'll turn into a regular archer. Any of the weapons will work on him or the thief, but it's not necessary to kill them in order to complete any objectives. Just take the two keys and open the next set of gates.

*Where's Vadrigar and how do I kill him?*

He's standing behind your left shoulder as you approach the Eye. He's kind of hard to see. You can either whack him with your sword, or let the guys in the playground area kill him.

Loot Locations  
courtesy Ricebug

Location	Item	Value	Total
Start room, floor in SW corner	Purse	100	100
Next room, after start room, behind 2 <sup>nd</sup> right tower	Purse	100	200
Moneybox in Supervisor room	Gold ring	100	300
Generator Room, floor in SE corner	Purse	100	400
Beneath ramp in NE corner tower	Purse	100	500
Near pile of bones and skull in lava bath room	Ring	100	600
Against east wall in showers	Purse	100	700
Crate room, south wall, between 3 <sup>rd</sup> & 4 <sup>th</sup> crate from end	Purse	100	800
Latrine, south wall, in 3 <sup>rd</sup> stall from the left	Purse	100	900
Jail cell, north side, 5 <sup>th</sup> cell	Purse	100	1000
Footlocker in guards' bunkroom, west wall	Gold ring	100	1100
Kitchen floor, NW corner	Purse	100	1200
Main hall, floor in NE corner	Purse	100	1300
Torture room, NW corner, behind Iron Maiden, NW of Interrogation Room	Purse	100	1400